

CWOSSA Junior Boys' Soccer

Playing Regulations

I. Date

To be named in the annual CWOSSA Calendar.

II. Convenor & Location

To be announced in the annual CWOSSA Calendar.

III. Championship Structure

1. Entries

Championship entries will be as published in the Championship Entries. This can be found in the CWOSSA Manual and the CWOSSA Website.

2. Formats

The Championship Format will be as published in the Championship Formats. This can be found in the CWOSSA Manual and the CWOSSA Website.

IV. Expenses

An entry fee shall be charged which shall be sufficient to cover operating costs of the tournament.

V. Rules and Officials

The Rules of Soccer as they appear in the F.I.F.A. Handbook shall govern play in the C.W.O.S.S.A. Championship with the following exceptions:

- a) Length of Play - In "Round Robin" play, there shall be two (2) *thirty (30) minute halves* with a five minute rest period. In the "Semi-Finals" and "Finals" there shall be two (2) *forty (40) minute halves* with a 5 minute rest period at half time.
- b) Substitution:
 - i) unlimited substitution;
 - ii) may occur at *goal kicks, goals scored and at half time*;
 - iii) in the case of injury, substitution is permissible at the referee's discretion;
 - iv) substitution for a yellow-carded player is compulsory. The yellow-carded player is the only player who may be replaced at that time and he may re-enter the game at a regular substitution period;
 - v) if a player receives a red card he must leave the field for the remainder of that game (no substitution allowed) and may not play in his team's next game in the tournament. ** *All red card situations will be reviewed by the Convenor, the Referee and a Jury of Appeal.* *** A player shown a RED card or ejected from the game site as a result of verbal or physical abuse of officials may not play in the rest of the tournament. Also, a player who causes serious injury will not be allowed to play in the remainder of the tournament.
 - vi) a player who accumulates 3 cards will leave the field for the remainder of the game in which he received the third card. Substitutions will be allowed at this time (*if the third card is a "Yellow"*). Further, the player may not play in his team's next game.
- c) "TIED GAMES" in "Round Robin" play in each pool will stand.

- d) Criteria to determine pool standings to determine winners and best 2nd place finisher in each "POOL" after "Round-Robin" play:

2 Teams Tied:

- i) Most points from "Round Robin" play (3 points for each win, 1 point for each tie, 0 points for a loss).
- ii) Winner of pool game between tied teams.
- iii) Most games won during pool play.
- iv) Goal differential (goals for – goals against) in all pool games with a maximum of four (4) in any one game.
- v) Least goals scored against.
- vi) Most goals scored for (maximum of four in any one game).
- vii) Goals for divided by goals against (higher # advances)
- viii) (goals for minus goals against) divided by goals against (higher # advances)
- ix) If still tied, sudden victory penalty kicks between tied teams.

3 Teams Tied:

- i) The team who defeated the other two teams in pool play.
- ii) Most games won during pool play.
- iii) Goal differential (goals for – goals against) among the 3 tied teams during pool play (maximum of four in any one game).
- iv) Least goals scored against.
- v) Most goals scored for (maximum of four in any one game).
- vi) Goals for divided by goals against (higher # advances)
- vii) (goals for minus goals against)divided by goals against(higher # advances)
- viii) If still tied, sudden victory penalty kicks between tied teams.

- e) In the "Semi-Finals" and "Finals", if the teams are *tied* at the end of *regulation time*, the following procedure shall be used:

- i) "*SILVER GOAL*" – Extra time shall occur five (5) minutes after regulation time and will consist of two (2) ten (10) minute halves played out in their entirety, regardless of any goals scored. There shall not be any rest interval between the two overtime periods. A coin toss shall occur prior to the overtime period to determine ball possession and starting halves.
 - ii) if *still tied*, each team will select five (5) players from those on the field at the conclusion of the overtime. These five players will take penalty kicks alternately, the first team to kick being decided by a coin toss. The winner will be the team scoring the most penalty kicks;
 - iii) if still tied, the remaining players shall take penalty kicks, (sudden victory) one from each team alternately, the winner being that team which is ahead after *any pair* of penalty kicks.
- f) Teams must register thirty (30) minutes before the first game time and must be ready to play when scheduled in subsequent games or face forfeiture.
- g) No team shall play more than three (3) games per day
- h) The C.W.O.S.S.A. Convenor shall be responsible for obtaining competent officials

VI. Uniforms and Equipment

- a) Teams must provide a second set of uniforms or a set of legally numbered markers or a different colour in case two opposing teams have uniforms of a similar colour. A coin toss shall decide which team shall change.
- b) All competitors are expected to dress in uniforms that are neat, clean and which maintain the integrity of the school's/Association's name, colours and logos. No sport club insignia on uniforms shall be permitted. A sport club is defined as a community, provincially or nationally based organization whose primary purpose is participation in organized competition in single or multi sport programs. Sponsorship recognition is permitted to be visible but must conform with the placement guidelines outlined in *By-Law 6, Section 2(h) O.F.S.A.A.*
- c) The C.W.O.S.S.A. Convenor shall be responsible for providing good playing facilities and equipment including goal posts with nets, corner field flags and game balls. Fields shall be clearly marked according to soccer regulations.

VII. Awards

- 1) The CWOSSA plaque will be presented to the winning team.
- 2) Gold CWOSSA Medallions (18) will be presented to the championship team.
- 3) Silver CWOSSA Medallions (18) will be presented to the finalist team.

VIII. Department

A staff member from the school represented by each team must be present and responsible for the behaviour of their team members for the duration of the tournament. An adult, as approved by the Principal of the school, of the same gender as the athletes must be present and on-site for the duration of the Championship. Coaches must supervise their athletes between games to ensure proper conduct and behaviour. Any damages to the facilities or extra charges occurring as a result of athlete behaviour will be the responsibility of the offending school(s). Registration materials will be given to this staff supervisor only.

IX. First Aid

Coaches shall "be responsible" and provide all consumable medical supplies (e.g. tape, ice, Band-Aids, etc.) for their athletes.

X. Sponsorship Policy and Uniforms at CWOSSA Championships

1. All competitors are expected to dress in uniforms that are neat, clean and which maintain the integrity of the school's name, colours and logos.
2. No sport club insignia on uniforms or equipment shall be permitted in the competitive area. A sport club is defined as a community, provincially or nationally based organization whose primary purpose is participation in organized competition in single or multi-sport programs.
3. Sponsorship recognition is permitted to be visible but must conform with the placement guidelines outlined in *By-Law 6. Section 2(h) of the OFSAA By-laws*. This criteria must be met both on and in the immediate vicinity of the competitive area and during the awards ceremonies.